

# Electronics Analog and Digital Grounds

Terry Sturtevant

Wilfrid Laurier University

October 25, 2011

# Analog and Digital Grounds

# Analog and Digital Grounds

- digital noise; fast, lots of current

# Analog and Digital Grounds

- digital noise; fast, lots of current
- analog noise; slow, low current

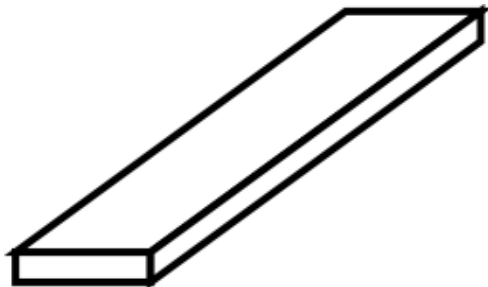
# Connection resistance

# Connection resistance

Consider a trace on a circuit board.

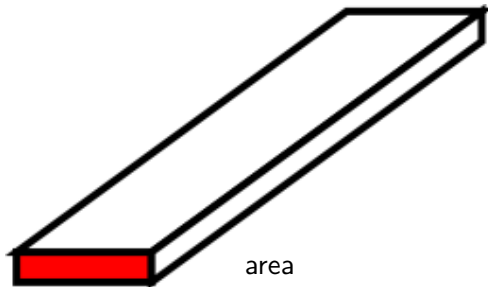
# Connection resistance

Consider a trace on a circuit board.



# Connection resistance

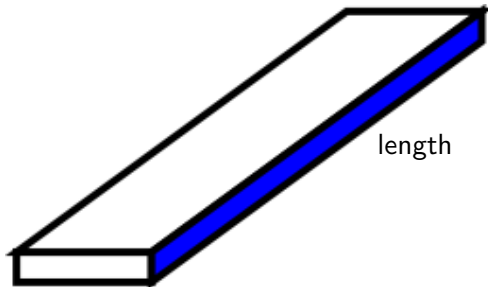
Consider a trace on a circuit board.





# Connection resistance

Consider a trace on a circuit board.



# Connection resistance

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$
- Resistance  $R \approx 10^{-8} length / (10^{-3} \times 10^{-5}) \rightarrow 1 \Omega/m$

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$
- Resistance  $R \approx 10^{-8} length / (10^{-3} \times 10^{-5}) \rightarrow 1 \Omega/m$
- Voltage fluctuation on lines  $\Delta V = (\Delta I) R$ ;

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$
- Resistance  $R \approx 10^{-8} length / (10^{-3} \times 10^{-5}) \rightarrow 1 \Omega/m$
- Voltage fluctuation on lines  $\Delta V = (\Delta I) R$ ;

Thus mA fluctuation  $\rightarrow$  mV/m fluctuation.

# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$
- Resistance  $R \approx 10^{-8} length / (10^{-3} \times 10^{-5}) \rightarrow 1 \Omega/m$
- Voltage fluctuation on lines  $\Delta V = (\Delta I) R$ ;

Thus mA fluctuation  $\rightarrow$  mV/m fluctuation. *This includes fluctuations on power and ground lines.*



# Connection resistance

- Copper resistivity  $\rho \approx 1.56 \times 10^{-8} \Omega - m$
- Trace dimensions  $\approx mm \times mm/100 \times length(cm)$
- Resistance  $R \approx 10^{-8} length / (10^{-3} \times 10^{-5}) \rightarrow 1 \Omega/m$
- Voltage fluctuation on lines  $\Delta V = (\Delta I) R$ ;

Thus mA fluctuation  $\rightarrow$  mV/m fluctuation. *This includes fluctuations on power and ground lines.* The farther you get from power and ground connections, the more noise you get on power and ground lines.

# Effect of noise on power and ground lines

# Effect of noise on power and ground lines

Analog

# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000

# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000  
(inverting amp),

# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000  
(inverting amp),  
assumes “ground” is zero;

# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000

(inverting amp),

assumes “ground” is zero;

if off by few mv with an input signal of mv, effect could be very large.

# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000

(inverting amp),

assumes “ground” is zero;

if off by few mv with an input signal of mv, effect could be very large.

## Digital



# Effect of noise on power and ground lines

## Analog

Consider an op amp with a gain of 1000

(inverting amp),

assumes “ground” is zero;

if off by few mv with an input signal of mv, effect could be very large.

## Digital

May produce glitches.

# Solution to noise problems - analog

## Solution to noise problems - analog

Digital and analog grounds should be separated to minimize problems with analog signals due to digital noise on power and ground lines.

## Solution to noise problems - analog

Digital and analog grounds should be separated to minimize problems with analog signals due to digital noise on power and ground lines.

Keep separate power and grounds (so digital noise absent);

## Solution to noise problems - analog

Digital and analog grounds should be separated to minimize problems with analog signals due to digital noise on power and ground lines.

Keep separate power and grounds (so digital noise absent); only join once near supply.

# Solution to noise problems - digital

## Solution to noise problems - digital

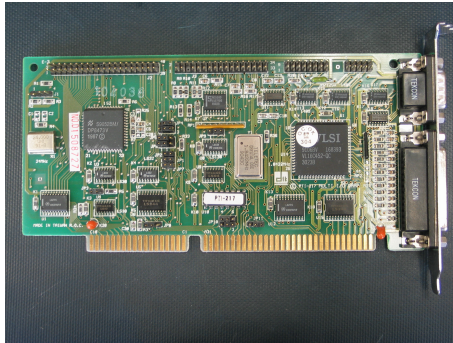
Use filter capacitors from  $V_{CC}$  to ground near IC to smooth the fluctuations as close to the device as possible;

## Solution to noise problems - digital

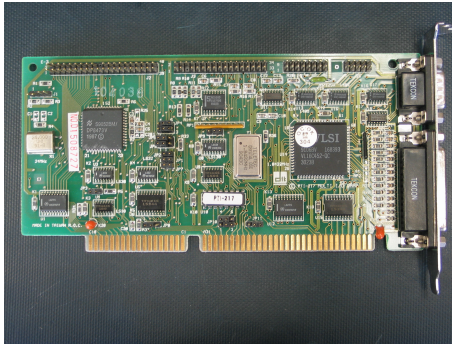
Use filter capacitors from  $V_{CC}$  to ground near IC to smooth the fluctuations as close to the device as possible; The value is typically  $0.01 \rightarrow 0.1\mu F$



# Filter capacitors



# Filter capacitors



Here's an ordinary circuit board.

# Filter capacitors



# Filter capacitors



Notice the filter capacitors.

# Filter capacitors



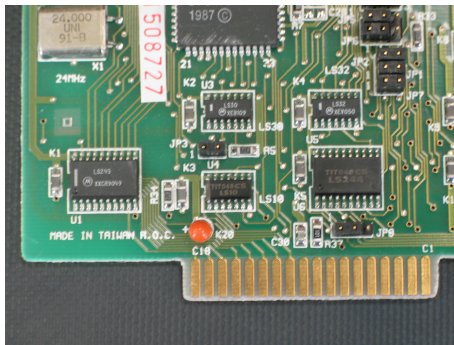
Notice the filter capacitors.

# Filter capacitors



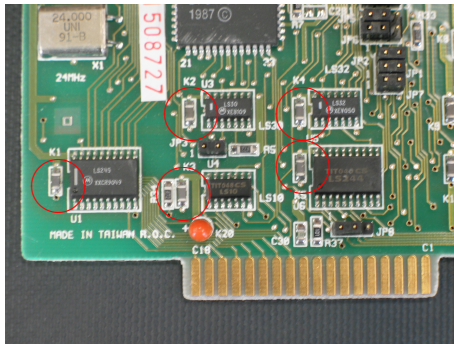
Notice the filter capacitors.

# Filter capacitors



Here are more.

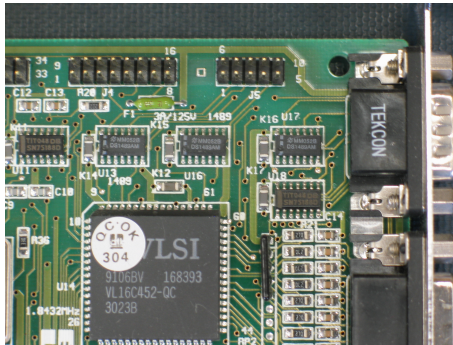
# Filter capacitors



Here are more.

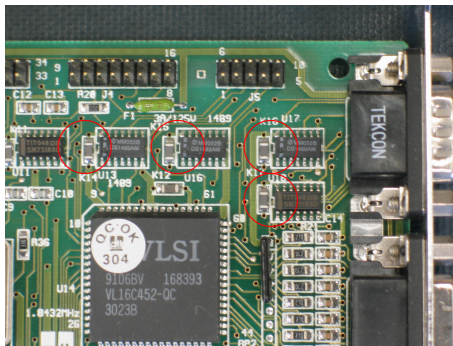


# Filter capacitors



Find some more.

# Filter capacitors



Find some more.