## Definitions for Week 5

- interrupts; high vs. low priority
- interrupt sources; external and internal
- external interrupts; edge- or level-triggered
- interrupt bits; enabled, priority, flag
- interrupt status; clear, pending
- interrupt service routines; vectors, flags (including clearing), RETFIE
- interrupt initiallization; setup, clear flags, enable
- interrupts and shadow registers; RETFIE FAST